

Mariposa Co-Ed Slow Pitch Rules

1. Pitching distance - 46 feet
2. Number of Players - Minimum of 10. During the tournament the team may start with 9 players from the roster and can pick up one to bat last and play right field. During league play opposing coaches can approve the other team to add players as necessary to play in the game. During playoffs there will be NO substitutions allowed.
3. Pitching: Ball must be delivered in a perceptible ARC of at least 6 feet from the ground, no higher than 12 feet. A 6x6 line will be chalked around the pitching mound. Any line drive hit within that chalk line will be ruled as an out.
4. NO PITCH will be declared when;
 - A pitch is delivered during a time out.
 - A pitcher attempts a quick return of the ball before the batter has taken position, or is off balance from the previous pitch.
 - The runner is called out for leaving the base too soon.
 - The pitcher pitches before the base runner has retouched base after a foul ball has been declared and the ball is dead.
 - The ball slips from the pitcher's hand during windup or on the backswing.
5. At the beginning of each half inning, or when a pitcher relieves another, not more than 2 minutes may be used to deliver not more than three pitches to the catcher or other teammate.
6. Batting Order: MUST alternate sexes. All bench players must bat. Outfield substitutions may be made at each coach's discretion. Injured players on the bench don't have to bat. If a team plays with 9 players or chooses to bat with an odd amount of players the next batting male or female bats after they have gone through the line up.
7. A courtesy runner will be allowed at all times. They will be the last out. It will be male for male or female for female.
8. A runner may not leave the base **UNTIL AFTER THE BALL CROSSES HOME PLATE.**
9. On a four pitch walk to a male batter (intentional or not), the next batter, a female, has her choice of walking or hitting, up until the first pitch. If any strike or four occurs and a walk is issued, the male batter goes to second and the next batting female has to hit. Runners on base only advance if forced.
10. After a batter has two strikes, a total of 2 foul balls will be allowed per batter. On the third foul ball your at bat will be considered a strike out.
11. Co-ed defensive positioning shall include 2 males and 1 female or 1 male and 2 females in the outfield, 2 males and 2 females in the infield and 1 male and 1 female in the pitcher-catcher positions. Once determining positions, the players must be stationed anywhere on the fairground, except the catcher.
12. Forfeit: If a team doesn't have enough players at game time, a 5-minute grace period will be awarded before having to forfeit.

13. Tie Games: At the end of regulation, if the game is tied, 1 more inning will be played. The ASA international tiebreaker will then be used. The last out of the inning goes to second base. If the game is still tied, the game will be declared a tie game.
14. Length of each game will be 70 minutes or 7 innings. Teams are asked to hustle between innings so that all games start on schedule. Game times will be 6:00pm, 7:30pm, and 8:30pm. Days and times of play are subject to change.
15. Bats must be ASA 2004 and maybe inspected by the opposing coach or the umpire. If an illegal bat is used, the other team must forfeit.
16. Balls used must be ASA Slow Pitch Softballs. 12 inch ball for males and 11 inch ball for females. Each team's third base coach is responsible for switching out the balls for each batter.
17. Home Run Rule: Each team may hit 3 homeruns at their discretion. They cannot hit another home run until the other team has hit their 3 homeruns. Once each team hits 3 homeruns the one up rule comes into effect. A team may hit 2 homeruns in a row to get one up unless it is the home team in the last inning.
18. All players must be at least 18 years of age to participate in the league. If a team is caught with an underage player, that team will be dismissed from the league.